



MADE PAUNDRADWISANTIKA WISESA

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PROFILE

I am a fresh graduate in Computer Engineering with a strong interest in software development and modern technologies. Experienced in HTML, CSS, Java, Kotlin, C++, PHP, and Laravel, with hands-on experience in web application development using Laravel and mobile development projects. I am particularly interested in artificial intelligence, data analysis, and backend web development. I am a fast learner, detail-oriented, and committed to continuous improvement, seeking opportunities to grow as a professional software developer.

EDUCATION

National Institute of Technology (ITN) Malang **2022- 2026**

- Bachelor's Degree in Informatics Engineering, Faculty of Information Technology
- Cumulative GPA: 3.74/4.00
- Research Publication: Wisesa, I. M. P. D., Irawan, J. D., & Susanto, E. H. (2025). Analisis Sentimen Opini Publik Kenaikan Gaji DPR di Media Sosial dengan SVM dan Naive Bayes. JINTEKS, 7(4), 2130-2138.

EXPERIENCE

PT Thunder Labs Indonesia (Software / Mobile Developer Intern) **Feb 2025 - Juli 2025**

Developed a Point of Sale (POS) game application and mobile applications as part of the development team. Responsible for implementing features, debugging, and improving application performance. Worked using modern programming tools and collaborated with the team following software development workflows. Gained experience in mobile development, application logic, and teamwork in a professional environment.

MSIB Bangkit Academy led by Google (Mobile Development) **Sep 2024 - Jan 2025**

I am currently enrolled in Bangkit Academy, a mobile development program led by Google, Tokopedia, Gojek, and Traveloka. As a dedicated student, I am mastering Android app development with Kotlin, enhancing my UI/UX design skills, and learning industry best practices. This intensive program equips me with the tools to create exceptional mobile applications while focusing on software architecture, problem-solving, and teamwork.

PROJECT

- Sentiment Analysis using SVM & Naive Bayes (Python)
- POS Game & Mobile App – Thunderlabs Project
- Mobile Application – Android Studio (Kotlin)
- Employee Management Website – Laravel
- Customer Service Website – Laravel
- Smart Parking System – Arduino & Blynk
- Workout App UI/UX – Figma

SKILLS

Programming: Java, Kotlin, C++, Python, PHP, JavaScript

Web: HTML, CSS, Laravel, MySQL

Mobile: Android Studio

Tools: VS Code, NetBeans, Arduino IDE, Figma, GitHub

- **Other:** Machine Learning Basics, Data Analysis, UI/UX